

## Scoring Guidelines: Effectiveness and Style obstacles

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**Total mark = Effectiveness + Style – Deductions – Penalties**

**= E + S – D – P**

0 for Effectiveness gives zero for the obstacle, unless penalties are given. Negative Style marks and Deductions **cannot** give a negative score for the obstacle, if Effectiveness + Gait – Deductions = negative then zero is given for the obstacle.

Penalties **can** lead to a negative score for the obstacle.

### **Effectiveness (E):**

Faults (including circling before obstacle)	Points
No faults	7
One fault	4
Two faults	1
Three faults / foot (rider's or horse's foot) outside the obstacle / rider fall (as a result of the obstacle / (led obstacles only) leading the horse from reins to which a running martingale is attached	0

### **Style (S):**

	Points
Very good	+3
Good	+2
Quite good	+1
Average	0
Mediocre	-1
Bad	-2

### **Deductions (D):**

<i>Led Obstacles</i>	Points
Flapping stirrups (one or both stirrups)	-1

### **Penalties (P):**

	Points
Brutality	Max -5
Dangerous method	Max -5

### **Falls:**

Horse fall (horse's shoulders and quarters have touched the ground): Elimination.

Rider fall (when riding): 0 for obstacle for first fall, elimination for second fall. See Rule 6.7.9.

Rider fall when leading: 0 for obstacle.

### **Holding rider:**

If you hold a rider on course, time how long you held them for and write the number of minutes and seconds held in the Comments column.

### **Not attempting / Missing obstacle:**

If a rider **STOPS** and informs you that they are not attempting an obstacle or that they wish to do a ridden obstacle led or vice versa, write 0 in the Total column.

If a rider misses your obstacle or does a ridden obstacle led or vice versa without informing you, write X in the Total column.

### **Comments:**

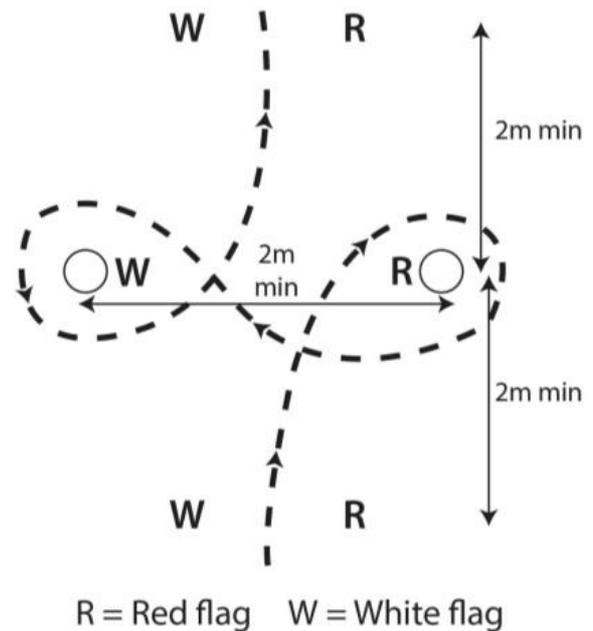
Please make a note in the Comments column about anything relevant (any effectiveness faults, horse with running martingale being led from reins, circling at any time before your obstacle, time held, falls or rider not attempting or bypassing obstacle).

## **S-6 Neck rein (ridden)**

### **Objectives:**

The rider negotiates the barrels as shown in the diagram holding the reins in one hand and without touching the obstacles.

The obstacles are ridden in the order specified by the Chef de Piste (if appropriate). If no order is specified then the barrels must still be ridden on different reins.



### **Effectiveness faults:**

- Running out or circling before entering the obstacle
- Refusal including stepping back
- Touching a barrel
- Change of gait including break in forward motion

Putting both hands onto the reins or swapping hands will lead to a score of 0 being awarded for Effectiveness.

### **Style evaluation:**

- Regular forward motion
- Good rider position
- Horse and rider maintain balance at all times
- Well shaped circles
- Discreet rider aids