

## Scoring Guidelines: Effectiveness and Style obstacles

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**Total mark = Effectiveness + Style – Deductions – Penalties**

**= E + S – D – P**

0 for Effectiveness gives zero for the obstacle, unless penalties are given. Negative Style marks and Deductions **cannot** give a negative score for the obstacle, if Effectiveness + Gait – Deductions = negative then zero is given for the obstacle.

Penalties **can** lead to a negative score for the obstacle.

### **Effectiveness (E):**

Faults (including circling before obstacle)	Points
No faults	7
One fault	4
Two faults	1
Three faults / foot (rider's or horse's foot) outside the obstacle / rider fall (as a result of the obstacle / (led obstacles only) leading the horse from reins to which a running martingale is attached	0

### **Style (S):**

	Points
Very good	+3
Good	+2
Quite good	+1
Average	0
Mediocre	-1
Bad	-2

### **Deductions (D):**

<i>Led Obstacles</i>	Points
Flapping stirrups (one or both stirrups)	-1

### **Penalties (P):**

	Points
Brutality	Max -5
Dangerous method	Max -5

### **Falls:**

Horse fall (horse's shoulders and quarters have touched the ground): Elimination.

Rider fall (when riding): 0 for obstacle for first fall, elimination for second fall. See Rule 6.7.9.

Rider fall when leading: 0 for obstacle.

### **Holding rider:**

If you hold a rider on course, time how long you held them for and write the number of minutes and seconds held in the Comments column.

### **Not attempting / Missing obstacle:**

If a rider **STOPS** and informs you that they are not attempting an obstacle or that they wish to do a ridden obstacle led or vice versa, write 0 in the Total column.

If a rider misses your obstacle or does a ridden obstacle led or vice versa without informing you, write X in the Total column.

### **Comments:**

Please make a note in the Comments column about anything relevant (any effectiveness faults, horse with running martingale being led from reins, circling at any time before your obstacle, time held, falls or rider not attempting or bypassing obstacle).

## **S-5 Gate (ridden)**

### **Objectives:**

The rider must open the gate, ride through it and close it again whilst remaining mounted.

### **Note:**

The gate is generally fastened by a loop of rope over the gatepost.

### **Effectiveness faults:**

- Running out or circling before entering the obstacle
- Refusal (including stepping back)
- Letting go of the gate (letting go of gate does not immediately give 0 for obstacle) [Note: changing hands without letting go of the gate is not a fault.]
- Horse barging gate

### **Style evaluation:**

- Fluid forward movement
- Horse does not touch the gate
- Good rider position
- Horse and rider maintain balance at all times
- Discreet rider aids